

#### FOUNDATIONS OF ART

Students experience and create a variety of projects including drawing, painting, printmaking, sculpture and mixed media. Critical and creative thinking skills are integrated into all studio experiences.



## STUDIO 2D

Studio 2D I

Studio 2D II

**Honors Studio 2D III** 

These courses are focused on two dimensional design. This includes drawing, painting, printmaking, mixed-media and more.

#### STUDIO 3D

Studio 3D I

Studio 3D II

**Honors Studio 3D III** 

These courses are focused on three dimensional design. This includes sculpting with plaster, wire, clay and more.





#### PHOTO DIGITAL

**Photo Dig I** 

**Photo Dig II** 

**Honors Photo Dig III** 

These courses are focused on photography and digital processes. Students use DSLR cameras and digital strategies to manipulate their images through Adobe Photoshop.

# **AP STUDIO**

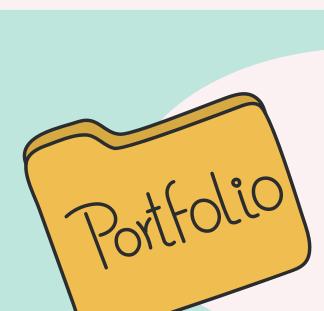
**2D** 

Drawing

**3D** 

These courses work to synthesize materials, processes and ideas into a body of work. Students select topics and mediums while showcasing their artistic voice. This course is to earn AP college credit.





# PORTFOLIO PREP

This course offers a creative environment which is structured to facilitate students as they continue working in the arts and are preparing to enter colleges and art schools.

## **UNIFIED ART**

This course affords students with and without disabilities the opportunity to focus on creativity through a variety of techniques. This collaborative and cooperative environment explores leadership traits while creating an inclusive environment.





#### AP ART HISTORY

This college level course involves the study of art history from prehistoric times to the present day. This course culminates in the Advanced Placement Art History test to earn college credit.

# AP STUDIO ART

Photography, Graphic Design, The application of the Drawing, Painting, Mixed Media, elements and principles and rules of composition within the Collage, Printmaking, Digital MED O Drawing. etc. Any 2D artforms. work created. DRAWING The application of skills MEDIUMS Drawing, Painting, Mixed through the use of mark Media, Printmaking, etc. making, surface, space, light Most 2D artforms. and shadow, and composition. 3D Sculpture, Ceramics, Glass The application of 3D MEDIUMS Work, Metal Work, elements and principles as Architectural Rendering, they relate to occupied

and unoccupied space.

etc. Any 3D artforms.